Over the past months I have been working on improving my command of narrative in my films. As the first stage of my final project I would like to continue working on the short experimental film, which is called "Unframed". This film is about how I connect with reality in an absurd way, during the time when Dutch society had been locked down from the mid of March to the beginning of August. During that period, I had experienced the disconnection between my physical body and mental awareness. More specifically, My body was isolated by eight square meters room, while my awareness was travelling through the internet, through propagandas from the social media. The tricky thing is that my body reaction is not mainly from anything surround me, like the taste of food, the quality of my sleep, the conversation from my roommate… it is mostly from the "news" in online society: "the broken relationship between China and America", "Covid virus is made as chemical weapon by Chinese military," "black lives matter", "refuges were rejected from hungry boarder"…. The most influential value that I perceived from those massive information are numbers and conflicted statements. It brings me a feeling that being an outcast in western context, I could be falling apart anytime because of this venerable global situation. To make my struggling more rational, It is filtered by three main themes. Which are

1) "How to form a paradox when Identity is constructed by physical reality, while Its deconstructed by virtual reality";

2) "The play of perception management";

3) "My life has non without digitalisation". (we are defined by numbers and data).

 It is important to mention that I had already worked on visual storytelling during that period, by adding up 3d characters, dialogue, activity, virtual environment… The fact is that those elements are more related to emotional self-expression, which is unclear to communication target. Therefore, the next step will be figuring out how to reorganise visual elements into a context that is more reachable and understandable. More precisely, the use of sound; precise explanations of the figures, how to organise the conversations between characters; what is the value of the objects inside the context; what is the purpose of this context? Creating a series of events that have consequence**...**

How

It will start from researching how to explain those three themes in a rational way, and the visual that I made during the lockdown time would be rich reference for theme research. Since I had already analysed what is my confusion from the period of lockdown in the foreign society as an outsider, those core ideas from this confusion can be presented as main themes that I would like to communicate with. There will be some major questions based on three themes, that link with archive research: "How Covid related data to be presented in the society" "The manipulation of data

on political situation" "The relation between social activity and transformed numbers". Besides that, the topic of "Identity" also needs to go deeper through philosophical and sociological perspectives.

  Later on, the conclusion of three themes based research will be expended as "A' form of text description: most likely a film script. Based on all the text materials, I will start to look on the inspiration source, such as poem, literature, film, poem and so on. The function of collecting inspiration source is to give better understanding of how to communicate with different targets in a more effective way.

After that, I would like to work on more precisely visually story board and project plan in the basis of all the reference. The purpose of making storyboard and project plan is to consider wildly about how many elements should I use, how to use…..which is more clear to see the whole project progress in a horizontal way. In the meantime, The previous visual languages that I created in same context would be seen as a draft, all the new visual material will be built on this after clearing the story board and mood board. It will have more discussion in it.

Why?

I want to use this piece to learn as much as I can about making a clear story.
Based on the experience of deconstructing and constructing the relation between uncertainly situation occurred around me and virtual reality, I do realise that there are outer force manipulating my self-awareness, especially the interaction between my physical movement and inner activity. I am curious about what are those core values influencing
my perception, and how could I represent it with my visual storytelling. In the mean time, I am interested in how I build up the connection between how I think of the collective reference and my artistic point of view, articulating it. It could enhance my personal aesthetics

What is your timetable?
P1: Before the New Years eve, First sketch of paper material should be finished. (including how I think of the development of "identity" in different
perspectives, and how it's related to the different writing strategies like poem, documentary, fiction etc)
P2: Before the first of march. All the writing works should be done while paper materials should be ready. still some detailed adjustment could be allowed but the basic structure should be there.
P3: Starting from the mid of march, there will be a month for generalising the mood board and story board based on the paper materials that a had
P4: start working on the visual languages in the end of April

Project Proposal???

Thesis Outline Muxingye Chen What?
Chapter outline

Introduction:

context: work

"theme analysis"

"Visual Normalisation"

"In dimensions"

conclusion

Who can help you and how?
Relation to previous practice
Relation to a larger context
References/bibliography