

THE ITEM GIRL

[film,narrative,musical]device

indian popular cinema

~~her story~~

max time: 5-6 mins

is [object, icon, mythology, libido, evolving]

for [transmission of media,

libidinal release in 3 hr long movie,

male gaze,

my first dance teacher]

I have [wanted to be her;

been confused by what she represents;

(herein)thought about whether she is flesh or just media;]

2000

2000

2000

2000

2000

Establishing

Close-Up

Curves

Close-Up

Face

Pan

Dolly

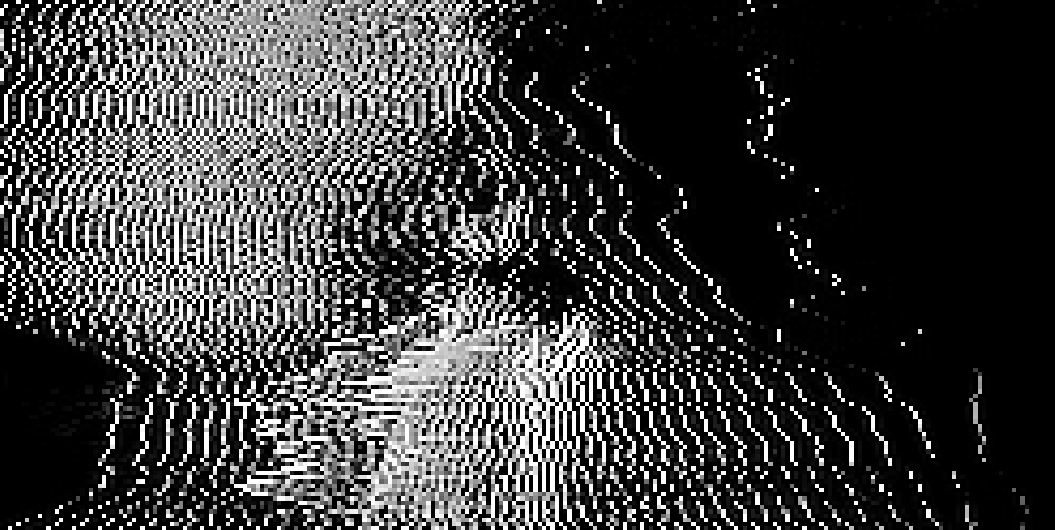
Mid

Low-Angle

Tilt







80

80

80

80





80

8

88



9



10





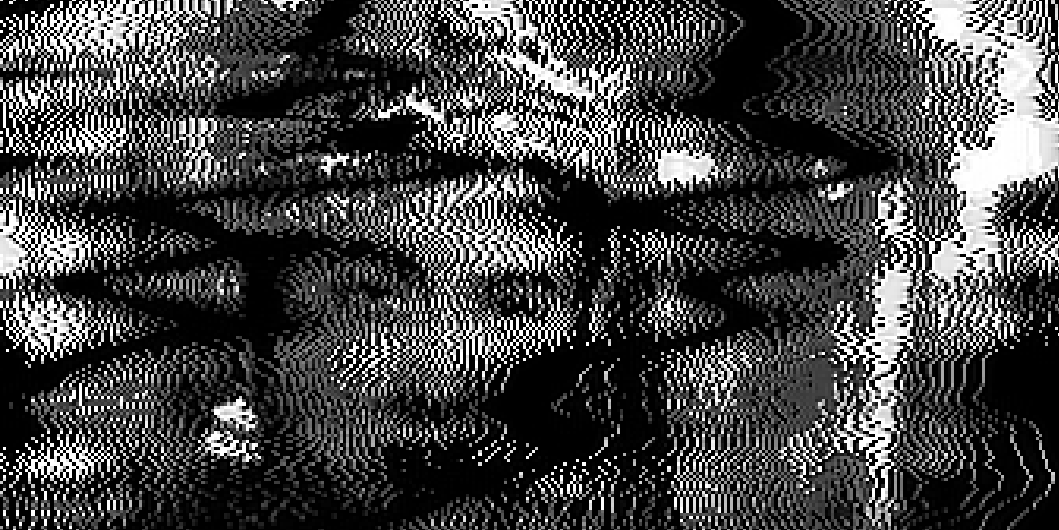




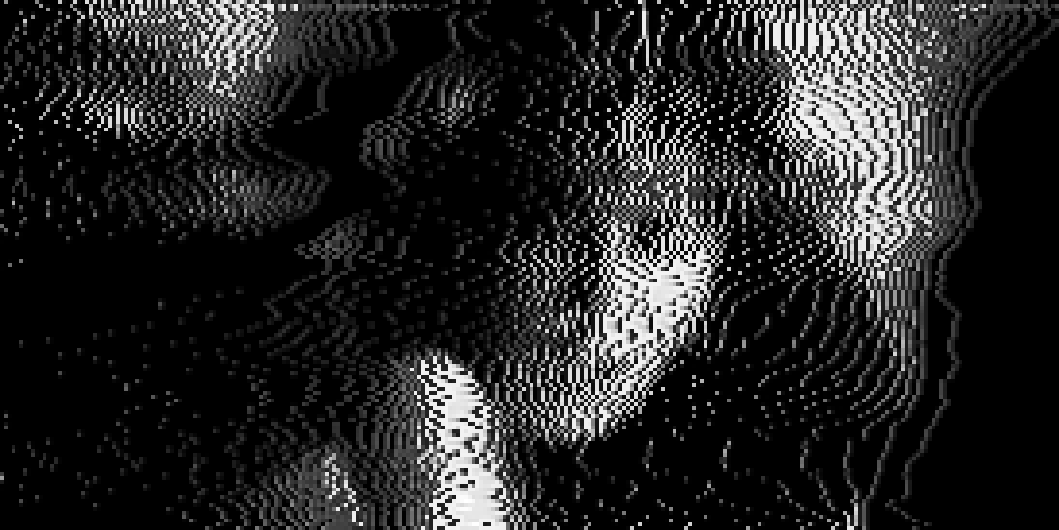








































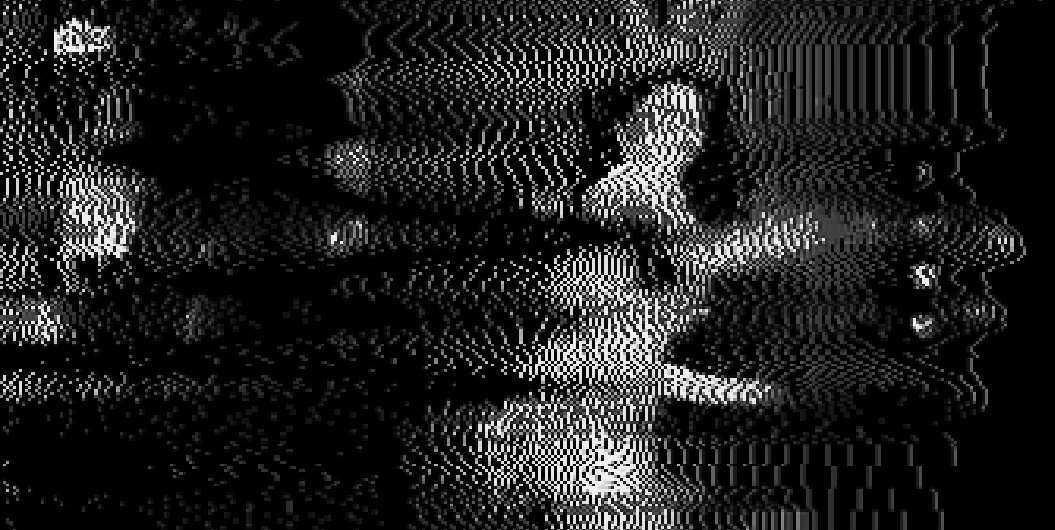
















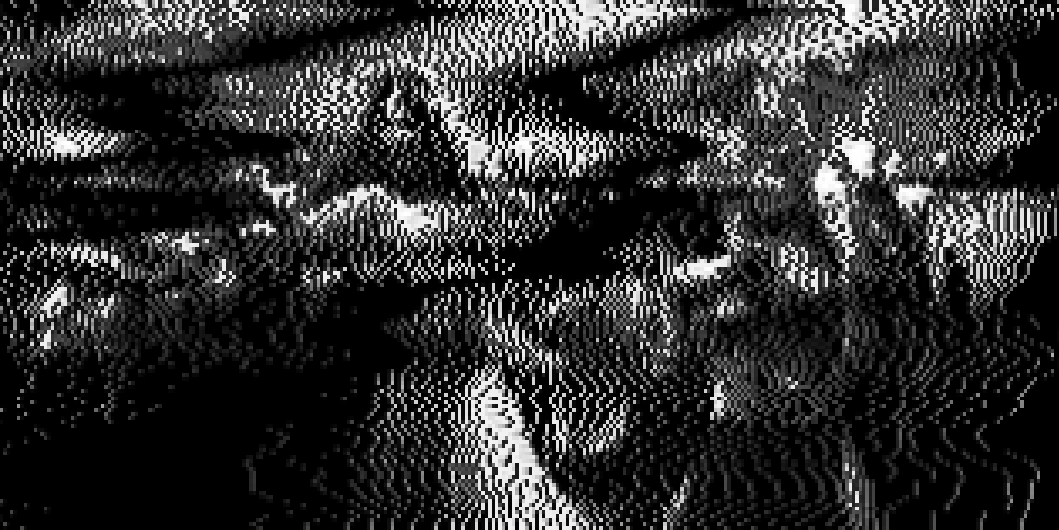
















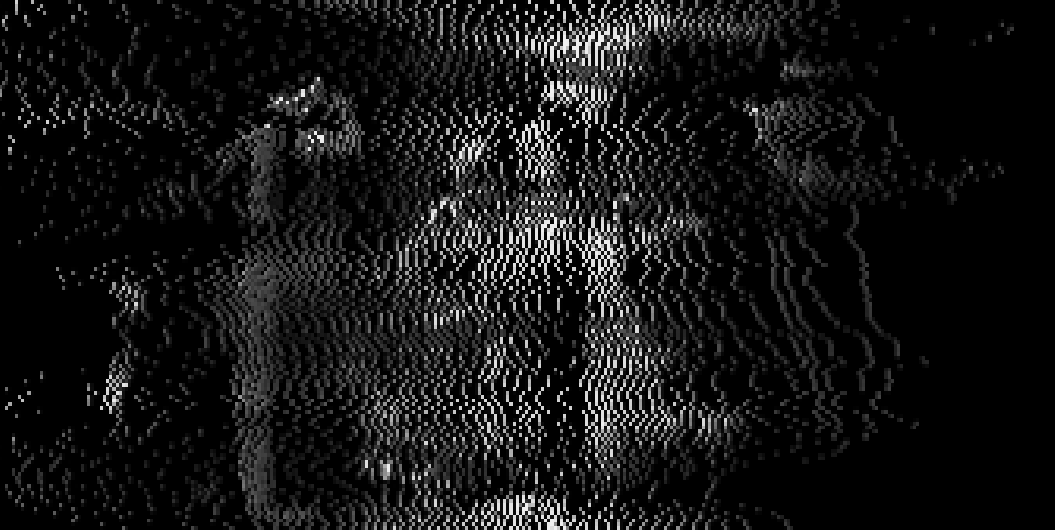
























the game of life

each pixel is a cell
then we make it come alive

Rule:

Any live cell with fewer than two live neighbours dies, as if by underpopulation.

Any live cell with two or three live neighbours lives on to the next generation.

Any live cell with more than three live neighbours dies, as if by overpopulation.

Any dead cell with exactly three live neighbours becomes a live cell, as if by reproduction.