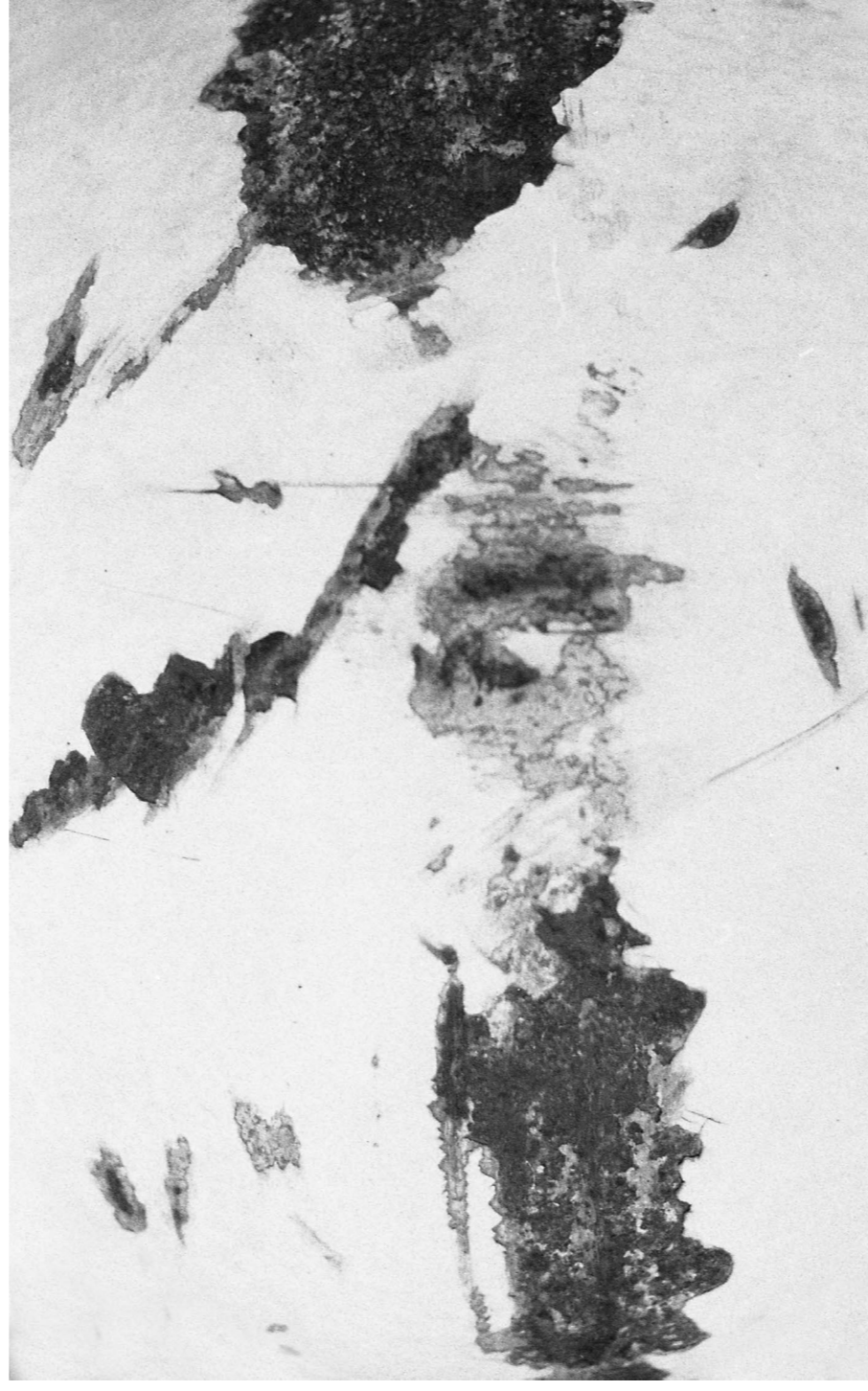
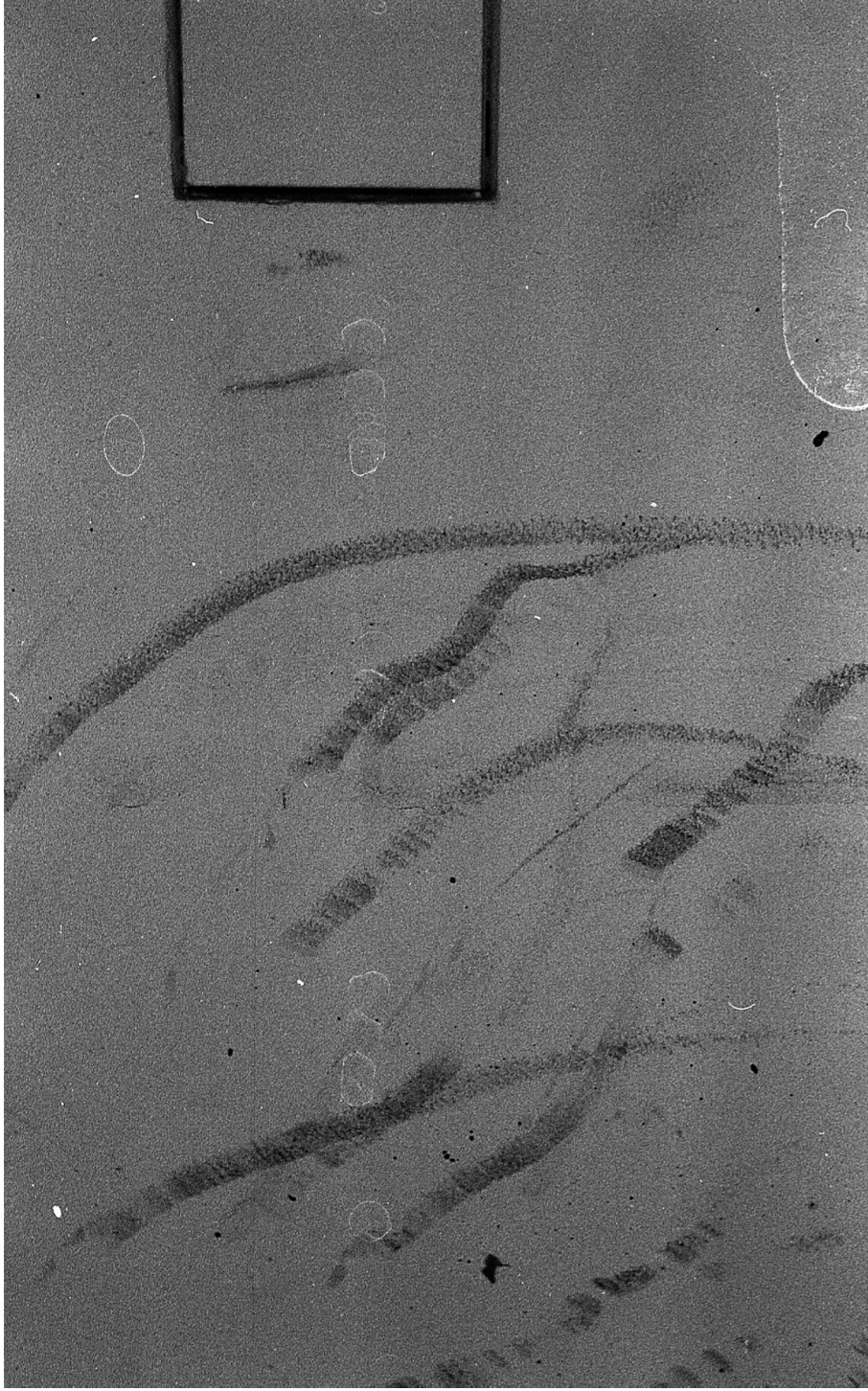
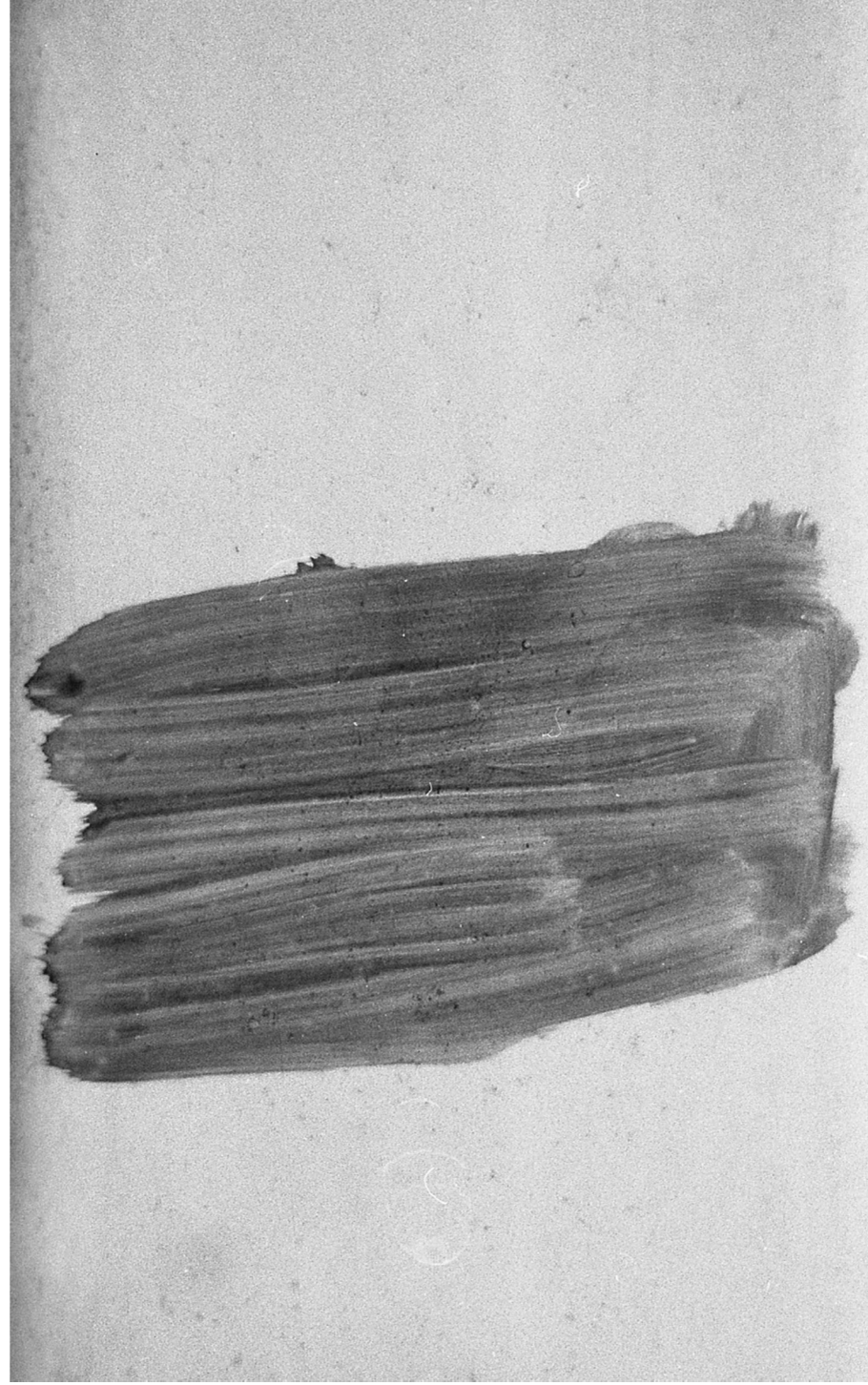




*Trace*











drawing camera

