Worldbuilding Inspiration

Moodboard



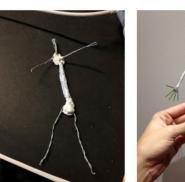
Monochromatic

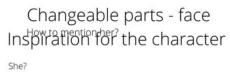




Character Design
Character is not moving in realtime but

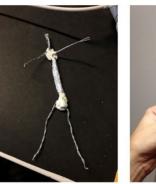
changes position from scene to scene.



































Day 786 (a calendar on the wall.)

The soundtrack for going in to the world is 'Gunes yerinde '00:20 - 00:50'

Close up shots of the room and objects and the tv, sound...

Shooting - end of April











