

finding your own role in the artistic field

bis dahin kannst du anschauen terminal:

- was bedeutet cd oder ls, (+)
  - was ist brew install, (+)
  - was ist der unterschied zu pip install, (+)
  - wie führt man ein python-skript über commandline aus (+)
  - espeak (+)
- andre emails Explanation

alex

bash / shell +

git (git for beginners) tutorial

<https://www.youtube.com/watch?v=8KCQe9Pm1kg>

tesseract +

n+7

python 3

7 nächste wort

nlTK library

ocr +

dot files (wichtig für git -werden versteckt - könnte man anzeigen lassen) tutorials

curl command ?

rsync files

chmod +

imagemagick +

nächstes mal (tomorrow)

git

make files

miert kell ezt a nyelvet megtanulni

- alles viel einfacher zugänglicher , Sachen automatisiert (bash) machen, voorloop, ffm pack

milyen cellal tudom ezt kesobb hasznalni

programme nutzen die nicht zugänglich sind

kleine programme schreiben

mi a cel ezt a nyelvet megtanulni

milyen kontextusban tudom ezt hasznalni

allen möglichen

video Daten visualisieren

schnell Klips zusammenschneiden

automatisieren - interessante programme

youtube video subscription transcription michael

How To Use The find Command

[https://www.youtube.com/watch?v=KCVaNb\\_zOuw](https://www.youtube.com/watch?v=KCVaNb_zOuw)

output header

[https://www.youtube.com/watch?](https://www.youtube.com/watch?v=KvHCQmfrmdg)

[v=KvHCQmfrmdg&list=PLmM6cQ3o6oQ9RJdFD9cgvRYKFiaCpwYvh&index=11](https://www.youtube.com/watch?v=KvHCQmfrmdg&list=PLmM6cQ3o6oQ9RJdFD9cgvRYKFiaCpwYvh&index=11)

Terminal (Command Line)

<https://www.youtube.com/watch?v=l65C4ZXK4ek>

<https://www.youtube.com/watch?v=jDINUSK7rXE>

Shell Scripting

<https://www.youtube.com/watch?v=hwrnmQumtPw>

Make files Shell Scripting

<https://unix.stackexchange.com/questions/270778/how-to-write-exactly-bash-scripts-into-makefiles>

Tesseract (OCR)

[https://www.youtube.com/watch?v=QhJiOCwz-\\_I](https://www.youtube.com/watch?v=QhJiOCwz-_I)

Natural Language Toolkit

<https://www.nltk.org>

Git with Terminal

[https://github.com/codepath/ios\\_guides/wiki/Using-Git-with-Terminal](https://github.com/codepath/ios_guides/wiki/Using-Git-with-Terminal)

Python

<https://howtothink.readthedocs.io>

(I think this is one of the most recent iteration)

Its content/approach may feel disconnected from your interest at first, but it will get you through all the programming patterns you will eventually encounter, and once you know the basics, it becomes easier to dive into specific modules and libraries to work with more specific things (network, audio, video, statistics, etc)

You want to be in a situation where you have enough understanding of the core functionality of Python, and understand what is programming and scripting, so that you can start explore resources like <https://pypi.python.org/> and be able to read the technical documentation on your own to start building upon other people tools, and/or combining

them.

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26.02.

terminal

cd = change directory

ls = listing all the files of the current directory

ls -l = passing parameters

clear = clean up

alias = shortcut for running 1 or more terminal commands

control X = restart terminal

creating temporary alias = `alias test="echo 'test'"`

creating permanent alias =

1. command line `sudo nano .bash_profile`

2. saving the alias such as

`alias dt='cd ~/Desktop/'`

3. exit= control X

4. restart terminal

show all hidden files on desktop=

1. `Desktop SZAKACS$ defaults write com.apple.finder AppleShowAllFiles YES`

2. `killall Finder`

reverse command=

1. `Desktop SZAKACS$ defaults write com.apple.finder AppleShowAllFiles NO`

2. `killall Finder`

creating an alias from it=

1. open `sudo nano .bash_profile`

2. `alias showFiles='defaults write com.apple.finder AppleShowAllFiles YES;`

`#semicolon because the it needs an other command line to execute the command`

`alias showFiles='defaults write com.apple.finder AppleShowAllFiles YES; killall Finder'`

hiding

`alias hideFiles='defaults write com.apple.finder AppleShowAllFiles NO; killall Finder'`

control X

restart terminal

new alias commands

- hiding the dock

- changing the clock
- emptying the trash bin

```
alias tutMode='defaults write com.apple.docks autohide -bool true;
              killall Dock; #executing the command line
              defaults write com.apple.menuextra.clock IsAnalog -bool true;
              killall SystemUIServer; #executing the command line
              rm -rf ~/Trash/*;' (why is this command not working?!)
```

No matching processes belonging to you were found  
 ???

- setting back to regular mode

```
alias regMode='defaults write com.apple.docks autohide -bool false;
              killall Docks;
              defaults write com.apple.menuextra.clock IsAnalog -bool false;
              killall SystemUIServer;'
```

typing the word alias and it will pop up the the saved alias list

mkdir = making a directory

touch (test.html)= creating a file in the directory

mv main.css css/main.css = moving a file into a directory

mv test.html #file css #directory /test.html #file

open index.html = opening a file

open . -a "Sublime Text" = opening the file in "Sublime Text"

opening a file in a different programme = open index.html -a "Sublime Text"

rm index.html = deleting a file

mv index.html index2.html = renaming a folder

open . = opening the current folder where I am

cd .. = going outside of the folder

rm -r (recursiv) (putting the directory after) = deleting a directory

clear = clearing the line

top = performance of the system

ls = list of all the files in the folder

cd = change directory

cd .. = going up the directory

command K = clears the directory

cd / = takes you to the root directory

pwd = print working directory

cd ../(zalantest3) = moving to an other directory

rmdir (name of the directory) = deleting the directory

nano index.html = creating a file

cp (file that you want to copy) (new file) = copy

moving file up to 2 directory and changing the name of the file at the same time =

```
mv orig_files.txt #filename ../test_file.txt #newfilename
```

screencapture -x -t jpg Code.jpg = creating a screenshot

find . -type f

(find) (current directory) (type of the file) (file) (name of the file)

find . -type f ("name") \* (shows all the options)

find . -type f ("iname") \* (shows all the options)  
(not key sensitive)

find . -type f -name "\*.py"

#finding python files

find . -type f -mmin -10

#finding files modified less than 10min ago

find . -type f -mmin +1 -mmin -5

find . -type f -mtime 20

#days

find . -size +5M

#finding files over 5MG

homebrew= software package management system OSX

brew install (write the software name)

installing things with brew will install them into /usr/local/

pip= packager for the python world

home directory (e.g. ~/.local/lib/python2.7/site-packages/) or in some global search-path of your python interpreter (e.g. /usr/local/lib/python2.7/dist-packages/)

Standard Input/Output, Writing to Files (Redirection & Pipelines)

echo Hello WORLD

echo hello world > example.txt

less example.txt #reading this text line

| pip

a | b = run command a and then pass the result to command b

wc (word count)

more command line  
less command line

cat -n shoppinglist.txt = numbering the lines

> overwrites the file: The left contents will overwrite the contents of the right

>> appends to the end the file: The left contents will be added at the end of the contents of the right

cat > shoppinglist.txt

ctrl + d = to go back to the terminal

cat >> shoppinglist.txt = appends the output

quotes use in terminal

variable=dollar

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ echo "$variable"
```

dollar

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ echo '$variable'
```

\$variable

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ number=5
```

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ text="give me a dollar"
```

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ echo "$text $number"
```

give me a dollar 5

```
ZALANs-MacBook-Pro:Test Folder SZAKACS$ echo '$text $number'
```

\$text \$number

'#2 words name' = has to be put always in ''

'' is not equal to ""

when special characters (i.e. \$ #...) are involved

'' single quotes = preserves the literal meaning of the string. special character functions (i.e. \$ #...) will not be called while inside single quotes.

"" double quotes = special character functions (i.e. \$ #...) are called when used inside double quotes.

variable=dollar

```
ZALANs-MacBook-Pro:Desktop SZAKACS$ echo "$variable"
```

dollar

mkdir -p = parent directory

head command in terminal

The head command reads the first few lines of any text given to it as an input and writes them to standard output (which, by default, is the display screen).  
head - n 7 (name of the file after the number) = shows only 7 lines

changing permissions with chmod

file types to recognise

-rw-rw-r- - = file  
- = file  
r = readable  
w = writable  
- = is not runnable  
rw- = access for the group  
r - - = permission for others

drwxr-xr-x = directory

chmod

parts of the command that needs to be run:

1. programme
2. option
3. arguments that might go with it

Bash

“Bourne-Again”, default shell for Mac OS X

vim

27.02

bash / shell +

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vereinfachung

Zeile für zeile command line befehle

bash

.sh

#!/bin/bash immer beginnen

—

tesseract

foto reinzeihen directory

alt taste command line klicken

double tab

tesseract - png - name of the txt file

```
tesseracttest SZAKACS$ tesseract Screen\ Shot\ 2018-01-19\ at\ 15.26.52\ 2.png  
text2.txt
```

chmod 777 (name von der folder)

leserrechte

imagemagick

convert anstatt imagemagick

converter jpg to pdf

python

natural language tool kit

extension

text2.txt

~/ homefolder kopieren

```
cp tesseracttest/text2.txt.txt ~/xpub
```

aymeric

tesseract png - txt

python script



import  
std in std output #libraries (nur fur terminal - python) output fur command line  
from sys import stdin,stdout  
stdin  
stdout  
erweitern python dass ich lesen und schreiben kann

open offnen das Datei  
read den ganzen text rausnehmen  
speichern als variable (content) - beinhaltet das ganze text

saving as the variable (platzhalter ) the text to be able to work with it  
text = open ("example.txt")

text.read() - holt den ganzen text aus der text document raus  
() braucht kein input fur die Funktion den ich ausfuhre  
print(text.read()) - output in terminal

was ist ein variable  
kann etwas beinhalten (zahl, text, liste, form annehmen)  
mach man um später ausrufen  
(content)

variablen  
funktionen  
(print) (echo)

welche teil Prozesse  
der computer weiss nicht was Wörter sind  
weiss nicht wie er kann zahlen

was ist die 1 aufgabe

1. text auf Wörter aufteilen  
wenn Leerzeichen kommt speichere alles bis dorthin aus  
nltk  
import nltk - Funktion raussuchen

aufgabe mehrere aufgaben aufteilen

splitt funktion python

zuweisen

alles immer in der variablen speichern  
weiter mit der variable weiterarbeiten  
if

for loop 10

```
x = 'blue,red,green'  
x.split(",")
```

```
['blue', 'red', 'green']  
>>>
```

```
>>> a,b,c = x.split(",")
```

```
>>> a  
'blue'
```

```
>>> b  
'red'
```

```
>>> c  
'green'
```

len (words) list

python  
"w" = write a new file

strings = textual data  
test1.py

<https://www.youtube.com/watch?v=W8KRzm-HUcc&list=PL-osiE80TeTskrapNbzXhwoFUiLCjGgY7&index=4>

```
message = 'Bobby\'s World'
```

or  
message = "Bobby's World"

```
message = """Bobby's World was a good  
cartoon in the 1990s"""
```

```
print(message)
```

len = length (counting the letters)

[ ] going to the position  
starts always with 0  
[0:5] start and the end of the word

```
message = 'Hello World'  
01234  
print(message[0:5])
```

it is also possible to write

```
print(message[:5])
```

if you want only the end part

```
print(message[6:])
```

slicing

```
https://www.youtube.com/watch?v=ajrtAuDg3yw
```

lower case

```
print(message.lower())
```

upper

```
print(message.upper())
```

counting

```
print(message.count('l'))
```

find

```
print(message.find('World'))
```

6

because it starts the 6th variable

replacing parts=

```
message = 'Hello World'
```

```
new_message = message.replace('World','Universe')
```

```
print(new_message)
```

```
greeting = 'Hello'
```

```
name = 'Michael'
```

```
message = greeting + ', ' + name
```

```
print(message)
```

better way of writing (because of the +)

```
message = '{}, {}'.format(greeting, name)
```

f strings (works from python 3)

```
message = f'{greeting}, {name}. Welcome!'
```

fstrings makes possible to give functions

```
message = f'{greeting}, {name.upper()}. Welcome!'
```

dir function

```
print(dir(name))
```

shows all the attributes and methods

seeing more information

```
print (help(str))
```

```
message = f'{greeting}, {name}. Welcome!'
```

Integers and Floats - Working with Numeric Data  
test2.py

```
integer = whole number (3)
```

```
float = des number (3.12)
```

```
num = 3
```

```
print(type(num))
```

```
class 'int'>
```

```
num = 3
```

```
print(type(num))
```

```
class 'float'>
```

```
print(3 * (2 + 1))
```

```
num = 1
```

```
num = num + 1
```

```
print(num)
```

```
2
```

easier way of writing it

```
num = 1
```

```
num += 1
```

```
print(num)
```

```
abs
```

```
absolute value
```

```
print(abs(-3))
```

```
3
```

```
print(round(3.75))  
4
```

```
print(round(3.75, 1))  
8
```

```
num_1 = 3  
num_2 = 2
```

```
print(num_1 == num_2)  
False
```

```
casting  
num_1 = '100'  
num_2 = '200'
```

```
num_1 = int(num_1)  
num_2 = int(num_2)
```

```
print(num_1 + num_2)  
300
```

lists, tuples, sets

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(len(courses))  
4
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(courses[0])  
History
```

negative indexes will start from the end of the list  
-1 is always the last one

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(courses[-1])  
CompSci
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(courses[0:2])  
['History', 'Math']
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(courses[0:])  
['History', 'Math', 'Physics', 'CompSci']
```

.append = adding

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
courses.append('Art')
```

```
print(courses)  
['History', 'Math', 'Physics', 'CompSci', 'Art']
```

if you want to add to certain place you have to use the insert methods

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
courses.insert(0, 'Art')
```

```
print(courses)  
['Art', 'History', 'Math', 'Physics', 'CompSci']
```

extend methode

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
courses_2 = ['Art', 'Education']
```

```
courses.extend(courses_2)
```

```
print(courses)  
['History', 'Math', 'Physics', 'CompSci', 'Art', 'Education']
```

remove

.pop #removing the last one

popping and dropping back

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
popped = courses.pop()
```

```
print(popped)  
print(courses)
```

CompSci

```
['History', 'Math', 'Physics']
```

reverse

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
courses.reverse()
print(courses)
```

sorting list

sort

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
nums = [1, 5, 2, 4, 3]
```

```
courses.sort()
nums.sort()
```

```
print(courses)
print(nums)
```

```
['CompSci', 'History', 'Math', 'Physics']
[1, 2, 3, 4, 5]
```

sorting in reversing order

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
nums = [1, 5, 2, 4, 3]
```

```
courses.sort(reverse=True)
nums.sort(reverse=True)
```

```
print(courses)
print(nums)
```

sorted function

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
#nums = [1, 5, 2, 4, 3]
```

```
sorted_courses = sorted(courses)
```

```
print(sorted_courses)
#print(nums)
```

```
['CompSci', 'History', 'Math', 'Physics']
```

min and max

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
nums = [1, 5, 2, 4, 3]
```

```
sorted_courses = sorted(courses)
```

```
#print(sorted_courses)
```

```
print(min(nums))
```

```
1
```

printing the min + max

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
nums = [1, 5, 2, 4, 3]
```

```
sorted_courses = sorted(courses)
```

```
#print(sorted_courses)
```

```
print (f'{min(nums)},{max(nums)}')
```

```
1, 5
```

sum

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
nums = [1, 5, 2, 4, 3]
```

```
sorted_courses = sorted(courses)
```

```
#print(sorted_courses)
```

```
print(sum (nums))
```

```
15
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(courses.index('CompSci'))
```

```
3
```

in - operator

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print('Art' in courses)
```

```
False
```

for loop

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```



```
for item in courses:  
    print(item)
```

```
History  
Math  
Physics  
CompSci
```

enumerate function

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
for index, course in enumerate(courses):  
    print(index, course)
```

```
0 History  
1 Math  
2 Physics  
3 CompSci
```

adding a start value such as 1

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
for index, course in enumerate(courses, start=1):  
    print(index, course)
```

```
1 History  
2 Math  
3 Physics  
4 CompSci
```

joining

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
course_str = ','.join(courses)
```

```
print(course_str)  
History,Math,Physics,CompSci
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
course_str = '-'.join(courses)
```

```
new_list = course_str.split(' -')
```

```
print(course_str)  
print(new_list)
```

```
History-Math-Physics-CompSci
```

```
['History-Math-Physics-CompSci']
```

mutable and immutable

```
#Mutable
```

```
list_1 = ['History', 'Math', 'Physics', 'CompSci']  
list_2 = list_1
```

```
print(list_1)  
print(list_2)
```

```
list_1[0] = 'Art'
```

```
print(list_1)  
print(list_2)
```

```
['History', 'Math', 'Physics', 'CompSci']  
['History', 'Math', 'Physics', 'CompSci']  
['Art', 'Math', 'Physics', 'CompSci']  
['Art', 'Math', 'Physics', 'CompSci']
```

```
#Immutable
```

```
tuple_1 = ('History', 'Math', 'Physics', 'CompSci')  
tuple_2 = tuple_1
```

```
print(tuple_1)  
print(tuple_2)
```

```
#tuple_1[0]='Art'
```

```
#print(tuple_1)  
#print(tuple_2)  
('History', 'Math', 'Physics', 'CompSci')  
('History', 'Math', 'Physics', 'CompSci')
```

```
list = modification  
tuple = look through
```

```
sets
```

sets don't really care about order

```
#sets
```

```
cs_courses = {'History', 'Math', 'Physics', 'CompSci'}
```

```
print(cs_courses)  
{ 'Math', 'Physics,CompSci', 'History' }
```

```
cs_courses = {'History', 'Math', 'Physics', 'CompSci', 'Math'}
```

```
print('Math' in cs_courses)
```

```
True
```

finding out what courses do they have in common

```
#sets
```

```
intersections
```

```
cs_courses = {'History', 'Math', 'Physics', 'CompSci', 'Art'}
```

```
art_courses = {'History', 'Math', 'Art', 'Design'}
```

```
print(cs_courses.intersection(art_courses))
```

```
{'History', 'Math'}
```

```
differences
```

```
#sets
```

```
cs_courses = {'History', 'Math', 'Physics', 'CompSci', 'Art'}
```

```
art_courses = {'History', 'Math', 'Art', 'Design'}
```

```
print(cs_courses.difference(art_courses))
```

```
{'Physics', 'Art', 'CompSci'}
```

```
union
```

```
#sets
```

```
cs_courses = {'History', 'Math', 'Physics', 'CompSci', 'Art'}
```

```
art_courses = {'History', 'Math', 'Art', 'Design'}
```

```
print(cs_courses.union(art_courses))
```

```
{'Art', 'CompSci', 'Art,Design', 'Math', 'Physics', 'History'}
```

empty lists, tuples, sets

```
# Empty lists
```

```
empty_list = []
```

```
empty_list = list()
```

```
#Empty Tuples
```

```
empty_tuple = ()
```

```
empty_tuple = tuple()
```

```
#Empty Sets
```

```
empty_set = {} #This isn't right ! It's a dict
```

```
empty_set = set ()
```

## Dictionaries - Working with Key-Value Pairs

<https://www.youtube.com/watch?v=daefaLgNkw0&list=PL-osiE80TeTskrapNbzxhwoFUiLCjGgY7&index=5>

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
print(student)
```

```
{'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
print(student.get('name'))
John
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
student['phone'] = '55 555 555'
student['name'] = 'Jane'
```

```
print(student)
{'name': 'Jane', 'age': 25, 'courses': ['Math', 'CompSci'], 'phone': '55 555 555'}
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
student.update({'name': 'Jane', 'age': 26, 'phone': '4444555 444'})
print(student)
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
del student['age']
```

```
print(student)
{'name': 'John', 'courses': ['Math', 'CompSci']}
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
age = student.pop('age')
```

```
print(student)
print(age)
{'name': 'John', 'courses': ['Math', 'CompSci']}
25
```

```
len
student.keys
student.values
student.items
```

```
student = {'name': 'John', 'age': 25, 'courses': ['Math', 'CompSci']}
```

```
for key, value in student.items():
    print(key, value)
name John
age 25
courses ['Math', 'CompSci']
```

Conditionals and Booleans  
If, Else, and Elif statements

comparisons:

equal ==

not equal !=

greater than >

less than <

greater or equal <=

object identity is

# and

# or

# not

if True:

```
    print('Conditional was True')
```

Conditional was True

language = 'Python'

if language == 'Python':

```
    print('language is Python')
```

else:

```
    print('No match')
```

language is Python

language = 'Java'

if language == 'Python':

```
    print('language is Python')
```

elif language == 'Java':

```
    print('language is Java')
```

else:

```
    print('No match')
```

language is Java

user = 'Admin'

logged\_in = True

if user == 'Admin' and logged\_in:

```
    print('Admin Page')
```

```
else:  
    print('Bad Creds')
```

Admin Page

```
user = 'Admin'  
logged_in = False
```

```
if user == 'Admin' or logged_in:  
    print('Admin Page')
```

```
else:  
    print('Bad Creds')
```

Admin Page

thinking of if not false = if not logged\_in

```
user = 'Admin'  
logged_in = False
```

```
if not logged_in:  
    print('Please Log In')
```

```
else:  
    print('Welcome')
```

Please Log In

two same objects but two different objects in memory

```
a = [1, 2, 3]  
b = [1, 2, 3]
```

```
print(a == b)
```

True

```
a = [1, 2, 3]  
b = [1, 2, 3]
```

```
print(a is b)  
False
```

```
a = [1, 2, 3]  
b = [1, 2, 3]
```

```
print(id(a))  
print(id(b))  
print(a is b)  
4492254984  
4495181384
```

False

#False Values:

#False

#None

#Zero of any numeric type

#Any empty sequence. For example, '', (), [].

#Any empty mapping. For example, {}.

condition = False

if condition:

    print('Evaluated to True')

else:

    print('Evaluated to False')

Evaluated to False

Loops and Iterations-For/While Loops

nums = [1, 2, 3, 4, 5]

for num in nums:

    print(num)

1

2

3

4

5

nums = [1, 2, 3, 4, 5]

for num in nums:

    if num ==3:

        print('Found!')

        break

    print(num)

1

2

Found!

nums = [1, 2, 3, 4, 5]

for num in nums:

    if num ==3:

        print('Found!')

        continue

    print(num)

1

2

Found!

4

5

```
for num in nums:
```

```
    for letter in 'abc':
```

```
        print(num, letter)
```

1 a

1 b

1 c

2 a

2 b

2 c

3 a

3 b

3 c

4 a

4 b

4 c

5 a

5 b

5 c

```
for i in range(1,11):
```

```
    print(i)
```

1

2

3

4

5

6

7

8

9

10

```
x = 0
```

```
while x < 10:
```

```
    print(x)
```

```
    x +=1
```

0

1

2

3

4

5

6

7



8  
9

x = 0

```
while x < 10:  
    if x == 5:  
        break  
    print(x)  
    x +=1
```

0  
1  
2  
3  
4

Functions

[https://www.youtube.com/watch?v=9Os0o3wzS\\_I&list=PL-osiE80TeTskrapNbzxhwoFUilCjGgY7&index=8](https://www.youtube.com/watch?v=9Os0o3wzS_I&list=PL-osiE80TeTskrapNbzxhwoFUilCjGgY7&index=8)

specific tasks

def = definition

#pass = we won't do anything for now

```
def hello_func():  
    print('Hello Function!')
```

```
print(hello_func())  
Hello Function!  
None
```

```
def hello_func():  
    print('Hello Function.')
```

```
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()  
hello_func()
```

```
Hello Function.  
Hello Function.  
Hello Function.
```

Hello Function.  
Hello Function.  
Hello Function.  
Hello Function.  
Hello Function.  
Hello Function.

easily changeable in the print section

```
def hello_func(greeting):  
    return '{} Function.'.format(greeting)
```

```
print(hello_func('Hi'))
```

Hi Function.

!!! check scope video

<https://www.youtube.com/watch?v=QVdf0LgmICw>

```
def hello_func(greeting, name='You'):  
    return '{}, {}'.format(greeting, name)
```

```
print(hello_func('Hi', name= 'Zalan'))  
Hi, Zalan
```

```
def student_info(*args, **kwargs):  
    print(args)  
    print(kwargs)
```

```
student_info('Math', 'Art', name='John', age=22)  
( 'Math', 'Art')  
{ 'name': 'John', 'age': 22}
```

```
def student_info(*args, **kwargs):  
    print(args)  
    print(kwargs)
```

```
courses = ['Math', 'Art']  
info = { 'name': 'John', 'age': 22}
```

```
student_info(*courses, **info)
```

```
( 'Math', 'Art')  
{ 'name': 'John', 'age': 22}
```

# Number of days per month. First value placeholder for indexing purposes.

```

month_days = [0, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]

def is_leap(year):
    """Return True for leap years, False for non-leap years."""
    return year % 4 == 0 and (year % 100 != 0 or year % 400 == 0)

def days_in_month(year, month):
    """Return number of days in that month in that year."""

    if not 1 <= month <= 12:
        return 'Invalid Month'

    if month == 2 and is_leap(year):
        return 29

    return month_days[month]

print(is_leap(2017))
False

```

```
print(is_leap(2020))
```

True

# Number of days per month. First value placeholder for indexing purposes.

```

month_days = [0, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]

def is_leap(year):
    """Return True for leap years, False for non-leap years."""
    return year % 4 == 0 and (year % 100 != 0 or year % 400 == 0)

def days_in_month(year, month):
    """Return number of days in that month in that year."""

    if not 1 <= month <= 12:
        return 'Invalid Month'

    if month == 2 and is_leap(year):
        return 29

    return month_days[month]

print(days_in_month(2017, 2))
28

```

---

01.03.

list methods

Method

Parameters

Result

Description

append

item

mutator

Adds a new item to the end of a list

insert

position, item

mutator

Inserts a new item at the position given

pop

none

hybrid

Removes and returns the last item

pop

position

hybrid

Removes and returns the item at position

sort

none

mutator

Modifies a list to be sorted

reverse

none

mutator

Modifies a list to be in reverse order

index

item

return idx

Returns the position of first occurrence of item

count

item

return ct

Returns the number of occurrences of item

remove

item

mutator

Removes the first occurrence of item

doubleStuff

pure function

modifiers

functional programming style

list comprehensions

general syntax

```
[<expression> for <item> in <sequence> if <condition>]
```

```
alist = [4,2,8,6,5]
blist = [num*2 for num in alist if num%2==1]
print(blist)
[10]
```

```
alist = [ [4, [True, False], 6, 8], [888, 999] ]
if alist[0][1][0]:
    print(alist[1][0])
else:
    print(alist[1][1])
888
```

```
myname = "Edgar Allan Poe"
namelist = myname.split()
init = ""
for aname in namelist:
    init = init + aname[0]
print(init)
EAP
```

Whereas split will break a string into a list of “words”, list will always break it into a list of characters

functions

= problem solving strategy coming from smaller chunks

= a function is a named sequence of statements

<http://interactivepython.org/courselib/static/thinkcspy/Functions/Functionsthatreturnvalues.html>

```
def function_name(arg1 #arguments, arg2, ...):
    statement 1
    statement 2
```

```
def bitcoin_to_usd(btc):
    amout = btc * 527
```

```

    print(amout)

bitcoin_to_usd(3.85)
2028.95

#define a baic function
def func1():
    print("I am a function")

#function that takes arguments

def func2(arg1, arg2):
    print (arg1, " ", arg2)

#function that returns a value

def cube(x):
    return x*x*x

#functions with default value for an argument

def power(num, x=1):
    result = 1
    for i in range(x):
        result = result * num
    return result

#functions with variable number of arguments

def multi_add (*args):
    result = 0
    for x in args:
        result = result + x
    return result

"""func1 ()
print (func1())
print (func1)"""

"""func2(10,20)
print (func2(10,20))
print (cube (3))"""
"""print (power (2))
print (power (2,3))
print (power (x=3, num=2))"""
print (multi_add(4, 5, 10, 4))

the accumulator pattern
http://interactivepython.org/courselib/static/thinkcspy/Functions/
TheAccumulatorPattern.html

```

---

```
def function (n):  
    print(n)
```

```
function(47)  
47
```

```
def function (n = 1):  
    print(n)  
    return n * 2
```

```
x = function(42)  
print(x)  
42  
84
```

```
def isprime(n):  
    if n <= 1:  
        return False  
    for x in range(2, n):  
        if n % x == 0:  
            return False  
    else:  
        return True
```

```
n = 6  
if isprime(n):  
    print(f'{n} is prime')  
else:  
    print(f'{n} not prime')
```

6 not prime

```
def isprime(n):  
    if n <= 1:  
        return False  
    for x in range(2, n):  
        if n % x == 0:  
            return False  
    else:  
        return True
```

```
def list_primes():  
    for n in range(100):  
        if isprime(n):  
            print(n, end= ' ', flush=True)  
    print()
```

```
list_primes()
```

```
2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97
```

Objects

<https://www.lynda.com/Python-tutorials/Objects/614299/687487-4.html>

```
class Duck:
```

```
    def quack(self):
        print('Quaaack!')
```

```
    def walk(self):
        print('Walks like a duck.')
```

```
def main():
```

```
    donald = Duck()
    donald.quack()
    donald.walk()
```

```
if __name__ == '__main__': main()
```

```
Quaaack!
```

```
Walks like a duck.
```

```
class Duck:
```

```
    sound = 'Quaaack'
    walking = 'Walks like a duck.'
```

```
    def quack(self):
        print(self.sound)
```

```
    def walk(self):
        print(self.walking)
```

```
def main():
```

```
    donald = Duck()
    donald.quack()
    donald.walk()
```

```
if __name__ == '__main__': main()
```

```
Quaaack
```

```
Walks like a duck.
```

the string type



## conditional structures

<https://www.lynda.com/Python-tutorials/Conditional-structures/661773/707225-4.html>

#example file for working with conditional statements

```
def main():
    x, y = 1000, 100

    # conditional flow uses if, elif, else

    if (x < y):
        st = "x is less than y"
    elif (x == y):
        st = "x is the same as y"
    else:
        st = "x is greater than y"
    print (st)

# conditional statements let you use "a if C else b"

st= "x is less than y" if (x<y) else "x is greater than or the same as "
    print (st)

if __name__ == '__main__':
    main()
```

<https://www.lynda.com/Python-tutorials/Conditionals/614299/687484-4.html>

```
x = 42
y = 73

if x < y :
    print('x < y: x is {} and y is {}'.format(x,y))

x < y: x is 42 and y is 73

x = 42
y = 73

if x > y :
    print('x < y: x is {} and y is {}'.format(x,y))
else:
    print('do something else')
```

do something else

```
x = 42
```

```
y = 73
```

```
if x > y :
```

```
    print('x > y: x is {} and y is {}'.format(x,y))
```

```
elif x < y:
```

```
    print('x < y: x is {} and y is {}'.format(x,y))
```

```
else:
```

```
    print('do something else')
```

```
x < y: x is 42 and y is 73
```

loops

while:

```
words = ['one', 'two', 'three', 'four', 'five']
```

```
n = 0
```

```
while(n<5):
```

```
    print (words [n])
```

```
    n+= 1
```

```
one
```

```
two
```

```
three
```

```
four
```

```
five
```

for:

```
words = ['one', 'two', 'three', 'four', 'five']
```

```
for i in words:
```

```
    print(i)
```

```
one
```

```
two
```

```
three
```

```
four
```

```
five
```

string type

<https://www.lynda.com/Python-tutorials/string-type/614299/687490-4.html>

```
x = "seven" .upper()
```

```
print('x is {}'.format(x))
```

```
print(type (x))
```

```
x is SEVEN
<class 'str'>
```

numeric types

```
x is 21
<class 'int'>
```

sequence types

```
test15.py
x = [1, 2, 3, 4, 5]
x[2] = 42
```

```
for i in x:
    print('i is {}'.format(i))
```

```
i is 1
i is 2
i is 42
i is 4
i is 5
```

```
x = range(10)
```

```
for i in x:
    print('i is {}'.format(i))
```

```
i is 0
i is 1
i is 2
i is 3
i is 4
i is 5
i is 6
i is 7
i is 8
i is 9
```

```
x = range(1,10)
```

```
for i in x:
    print('i is {}'.format(i))
```

```
i is 1
i is 2
i is 3
i is 4
```

```
i is 5
i is 6
i is 7
i is 8
i is 9
```

```
dictionary {}
```

```
x = {'one': 1, 'two': 2, 'three': 3, 'four': 4, 'five': 5}
for k, v in x.items():
    print('k: {}, v: {}'.format(k,v))
```

```
k: one, v: 1
k: two, v: 2
k: three, v: 3
k: four, v: 4
k: five, v: 5
```

```
Type and id
test15.py
```

02.03.

import modules and exploring the standard library

<https://www.youtube.com/watch?v=CqvZ3vGoGs0&index=9&list=PL-osiE80TeTskrapNbzXhwoFUiLCjGgY7>

```
my_module.py
```

```
print('Imported my_module...')
```

```
test = 'Test String'
```

```
def find_index(to_search, target):
    '''Find the index of a value in a sequence'''
    for i, value in enumerate(to_search):
        if value == target:
            return i

    return -1
```

```
intro.py
```

```
from my_module import find_index
#shortage of the name - my_module mm
```

```
courses=['History', 'Math', 'Physics', 'CompSci']
```

```
index = find_index(courses, 'Math')
print(index)
```

1

```
import sys
module path (python looks for it in the computer)
directories - python path environment
```

```
from my_module import find_index, test
```

```
import sys
```

```
courses=['History', 'Math', 'Physics', 'CompSci']
```

```
index = find_index(courses, 'Math')
```

```
#print(index)
```

```
#print(test)
```

```
print (sys.path)
```

```
Imported my_module...
```

```
['/Users/SZAKACS/Desktop/python_exercises', '/Library/Python/2.7/site-packages/
pip-9.0.1-py2.7.egg', '/System/Library/Frameworks/Python.framework/Versions/2.7/
lib/python27.zip', '/System/Library/Frameworks/Python.framework/Versions/2.7/lib/
python2.7', '/System/Library/Frameworks/Python.framework/Versions/2.7/lib/
python2.7/plat-darwin', '/System/Library/Frameworks/Python.framework/Versions/
2.7/lib/python2.7/plat-mac', '/System/Library/Frameworks/Python.framework/
Versions/2.7/lib/python2.7/plat-mac/lib-scriptpackages', '/System/Library/
Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-tk', '/System/Library/
Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-old', '/System/
Library/Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-dynload', '/
Library/Python/2.7/site-packages', '/System/Library/Frameworks/
Python.framework/Versions/2.7/Extras/lib/python', '/System/Library/Frameworks/
Python.framework/Versions/2.7/Extras/lib/python/PyObjC']
ZALANs-MacBook-Pro:python_exercises SZAKACS$
```

importing the module from a different directory

```
import sys
```

```
sys.path.append('/Users/SZAKACS/Desktop/My-Modules')
```

```
from my_module import find_index, test
```

```
courses=['History', 'Math', 'Physics', 'CompSci']
```

```
index = find_index(courses, 'Math')
```

```
#print(index)
```

```
#print(test)
```

```
print (sys.path)
```

```
['/Users/SZAKACS/Desktop/python_exercises', '/Library/Python/2.7/site-packages/
pip-9.0.1-py2.7.egg', '/System/Library/Frameworks/Python.framework/Versions/2.7/
```

```
lib/python27.zip', '/System/Library/Frameworks/Python.framework/Versions/2.7/lib/
python2.7', '/System/Library/Frameworks/Python.framework/Versions/2.7/lib/
python2.7/plat-darwin', '/System/Library/Frameworks/Python.framework/Versions/
2.7/lib/python2.7/plat-mac', '/System/Library/Frameworks/Python.framework/
Versions/2.7/lib/python2.7/plat-mac/lib-scriptpackages', '/System/Library/
Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-tk', '/System/Library/
Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-old', '/System/
Library/Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-dynload', '/
Library/Python/2.7/site-packages', '/System/Library/Frameworks/
Python.framework/Versions/2.7/Extras/lib/python', '/System/Library/Frameworks/
Python.framework/Versions/2.7/Extras/lib/python/PyObjC', '/Users/SZAKACS/
Desktop/My-Modules']
```

changing environment variables

terminal

```
nano ~/.bash_profile
```

in nano

```
export PYTHONPATH="/Users/SZAKACS/Desktop/My-Modules"
```

in terminal

```
open py3
```

```
import my_module
```

```
import sys
```

```
sys.path
```

next steps

standard library imports

```
intro2.py
```

```
import random
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
random_course = random.choice(courses)
```

```
print(random_course)
```

```
Physics
```

```
import math
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
rads = math.radians(90)
```

```
print(rads)
```

```
1.5707963267948966
```

```
import datetime
import calendar
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
today = datetime.date.today()
print(today)
2018-03-02
```

```
import datetime
import calendar
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
today = datetime.date.today()
#print(today)
```

```
print(calendar.isleap(2018))
False
```

```
os = underlining operating system
```

```
os.getcwd = get current working directory
```

```
import os
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(os.getcwd())
/Users/SZAKACS/Desktop/python_exercises
```

```
import os
```

```
courses = ['History', 'Math', 'Physics', 'CompSci']
```

```
print(os.__file__)
```

```
/usr/local/Cellar/python3/3.6.3/Frameworks/Python.framework/Versions/3.6/lib/
python3.6/os.py
```

```
sys module
stdin() and stdout()
test17.py
```

```
stdin = input
stderr = in-between
stdout = output
```

## OS Modules \_ Use underlying operating system functionality

\_\_\_\_\_

Bash  
Bourne Again Shell  
(Shell)

nano #name of the bash file after nano

nano opens up

```
#!/usr/bin/env bash
```

```
echo "HELLO!"
```

close nano

run bash script less #name of the file

make a script executable you have to change the permission of the script

```
chmod +x myscript2
```

```
./myscript2  
HELLO!
```

back in nano

```
NAME=${1?Error: no name given}
```

```
echo "HELLO! $NAME"
```

```
./myscript2: line 3: 1: Error: no name given
```

```
./myscript2 Zalan #writing the name after name of the script
```

```
HELLO! Zalan
```

back in nano

```
#!/usr/bin/env bash
```

```
NAME=${1?Error: no name given}
```

```
NAME2=${2:-friend}
```

```
echo "HELLO! $NAME and $NAME2"
```

```
myscript2 Zalan
```



HELLO! Zalan and friend

```
myscript2 Zalan Peter  
HELLO! Zalan and Peter
```

saving output / input to a file

```
echo "hello world" > temp.txt  
nano temp.txt
```

```
> erase the file  
>> add to the botton of the file
```

bash shell putting commands inside of the text file - having bash shell to read the commands out of the text files

vi start

```
.sh #bash
```

```
basicscript  
#!/bin/bash
```

```
chmod 775 basicscript.sh
```

```
executing the shell script  
./basicscript.sh
```

<https://gist.github.com/megawertz/7017879>

```
#!/bin/bash
```

```
# viewing environment variables
```

```
echo "The value of the home variable is: "
```

```
echo $HOME
```

```
# issue a command
```

```
echo "The output of the pwd command is: "
```

```
pwd
```

```
# that's boring, grab output and make it readable
```

```
echo "The value of the pwd command is $(pwd)"
```

```
# assign command output to a variable
```

```
output=$(pwd)
```

```
echo "The value of the output variable is ${output}"
```

```
# view data on the command line
```

```
echo "I saw $@ on the command line"
```

```
# read data from the user
```

```
echo "Enter a value: "
```

```
read userInput
```

```
echo "You just entered $userInput"
```

```
# concatenate userInput with command output
```

```
echo "Enter a file extension: "
```

```
read ext
```

```
touch "yourfile.${ext}"
```

```
# check to see if a file exists
if [ -d /etc/sysconfig ]; then
    echo "That file is there and a directory"
else
    echo "Not there or not a directory"
fi
```

775 BashSnippets.sh

```
echo $PATH
/usr/bin:/bin:/usr/sbin:/sbin:/usr/local/bin
```

The value of the home variable is  
/Users/SZAKACS

```
echo "The output of the pwd command is: "
pwd
```

The output of the pwd command is:  
/Users/SZAKACS/xpub

The value of the pwd command is /Users/SZAKACS/xpub

# assign command output to a variable

```
output=$(pwd)
```

```
echo "The value of the output variable is ${output}"
```

The value of the output variable is /Users/SZAKACS/xpub

```
./BashSnippets.sh option
I saw option on the command line
```

\$ is a variable - easy way of access components

\$\_ gives more options

text files in bash

```
#!/bin/bash
```

```
i=1
while read f; do
```

```
    echo #Line $i $f"  
    ((i++))  
done < file.txt
```

tokenising  
nltk  
bash shell to translate / make file  
git  
functions

pos\_tag

<http://www.pythonforbeginners.com/dictionary/python-split>

<http://benjamindalton.com/extracting-nouns-with-python/>

<https://www.youtube.com/watch?v=AKcxEfz-Eol>

[https://www.youtube.com/watch?v=l\\_dlleafLZ8](https://www.youtube.com/watch?v=l_dlleafLZ8)

<https://stackoverflow.com/questions/18647707/count-letters-in-a-text-file>

<https://www.tutorialspoint.com/How-to-detect-vowels-vs-consonants-in-Python>

<http://www.pythonforbeginners.com/files/reading-and-writing-files-in-python>

[http://www.ling.upenn.edu/courses/Fall\\_2003/ling001/penn\\_treebank\\_pos.html](http://www.ling.upenn.edu/courses/Fall_2003/ling001/penn_treebank_pos.html)

<https://stackoverflow.com/questions/35086440/python-how-to-compute-the-top-x-most-frequently-used-words-in-an-nltk-corpus>

find out the list (tutorial)  
vorloop

```
for in in word_tokenize(text):  
    print (i)
```

[https://www.youtube.com/watch?v=Flpj\\_D8b1Vg](https://www.youtube.com/watch?v=Flpj_D8b1Vg)

bash

basic conditional example if..then..else

<http://tldp.org/HOWTO/Bash-Prog-Intro-HOWTO-6.html>

```
#!/bin/bash
if [ "foo" = "foo" ]; then
    echo expression evaluated as true
fi
```

expression evaluated as true

```
#!/bin/bash
if [ "foo" = "foo" ]; then
    echo expression evaluated as true
else
    echo expression evaluated as false
fi
```

expression evaluated as true

```
#!/bin/bash
T1="foo"
T2="bar"
if [ "$T1" = "$T2" ]; then
    echo expression evaluated as true
else
    echo expression evaluated as false
fi
```

expression evaluated as false

Loops for, while and until

```
#!/bin/bash
for i in $( ls ); do
    echo item: $i
done
```

item: Applications

item: Desktop

item: Documents

item: Downloads

item: Dropbox

item: Library

item: Movies

item: Music

item: Pictures

item: Public

item: Zotero

item: ee

item: hs\_err\_pid2571.log

item: nltk\_data

item: scan-utils

item: tmphCS\_Fw.plist

item: xpub

```
#!/bin/bash
```

```
  for i in `seq 1 10`;
```

```
  do
```

```
    echo $i
```

```
  done
```

```
1
```

```
2
```

```
3
```

```
4
```

```
5
```

```
6
```

```
7
```

```
8
```

```
9
```

```
10
```

```
#!/bin/bash
```

```
COUNTER=0
```

```
  while [ $COUNTER -lt 10 ]; do
```

```
    echo The counter is $COUNTER
```

```
    let COUNTER=COUNTER+1
```

```
  done
```

```
The counter is 0
```

```
The counter is 1
```

```
The counter is 2
```

```
The counter is 3
```

```
The counter is 4
```

```
The counter is 5
```

```
The counter is 6
```

```
The counter is 7
```

```
The counter is 8
```

```
The counter is 9
```

```
#!/bin/bash
```

```
  COUNTER=20
```

```
  until [ $COUNTER -lt 10 ]; do
```

```
    echo COUNTER $COUNTER
```

```
    let COUNTER-=1
```

```
  done
```

```
COUNTER 20
```

COUNTER 19  
COUNTER 18  
COUNTER 17  
COUNTER 16  
COUNTER 15  
COUNTER 14  
COUNTER 13  
COUNTER 12  
COUNTER 11  
COUNTER 10

```
#!/bin/bash
function quit {
    exit
}
function hello {
    echo Hello!
}
hello
quit
echo foo
```

Hello!

```
#!/bin/bash
OPTIONS="Hello Quit"
select opt in $OPTIONS; do
    if [ "$opt" = "Quit" ]; then
        echo done
        exit
    elif [ "$opt" = "Hello" ]; then
        echo Hello World
    else
        clear
        echo bad option
    fi
done
```

python to check through:

strings

The in and not in operators  
loop

Looping and Counting¶

9.17. A find function¶

9.18. Optional parameters¶

strings (+)

lists (+)

dictionaries (+)

functions (+)

loop, if else statements (+)

join, split (+)

for loop (+)

while

<https://www.learnpython.org/en/Loops>

schleife

""" comments block"""

to check

Traversal and the for Loop: By Item¶

\_\_\_\_\_

Joca feedback 02.03.

you have to think for the code there are several solutions like building blocks

you have to choose the solution, which fits your needs the best to be able to create an efficient workflow

creating a pipeline in terminal (bash + makefiles +git)

stdout save in text ~ terminal

this way it will be easier to import for other pages (setting up first in terminal)

check nltk statistics: characters, word tagger (verb, nouns)

functions - is how to set up the code better



exit python in terminal (control+d)